

# **How the Singularity of Artificial Intelligence might be achieved and why it does not matter**

Joscha Bach

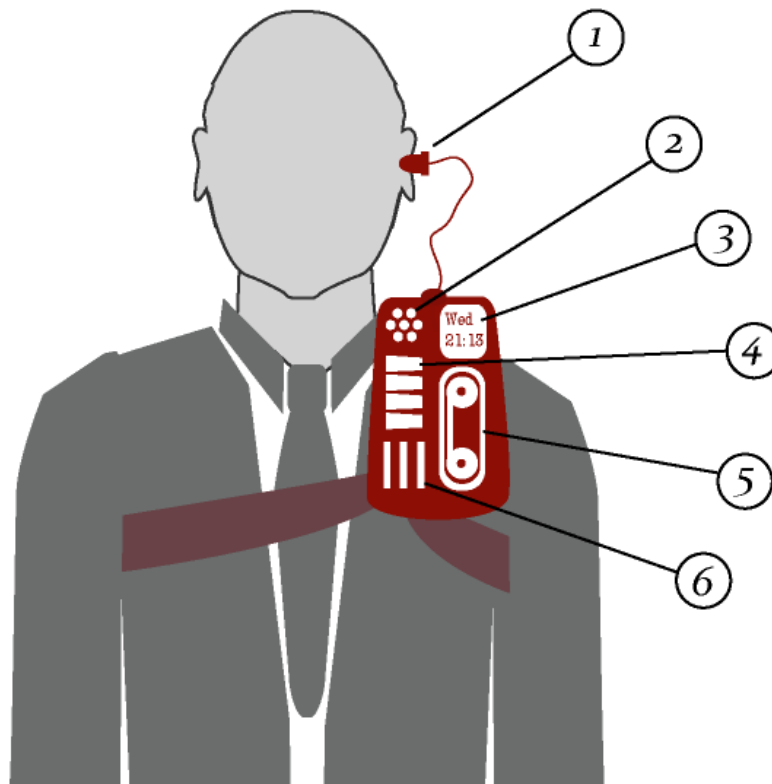
# Overview

- The AI singularity posing as the **Silicone Golem**
- **Four pre-conditions** of reaching an AI singularity
- **Functional requirements** resulting from the pre-conditions
- The AI singularity as a special case

# The unexpected dangers of unrestricted PDAs

*Fritz Leiber (1962): "The Creature from Cleveland Depths"*

The electric **Tickler**: The invention of the Universal Electronic Filofax

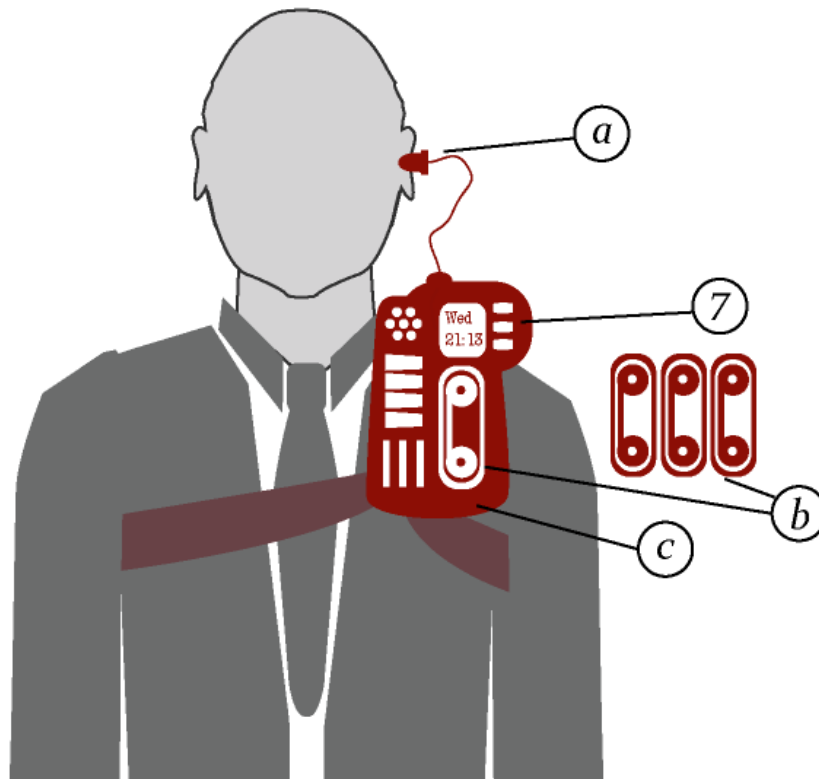


## Tickler Mk. I

- 1. Acoustic Output
- 2. Microphone
- 3. Display
- 4. Manual Switches
- 5. Magnetic Storage Spool
- 6. Electric Vibration Alarm

# The unexpected dangers of unrestricted PDAs

Stage II: calculation, pre-defined and automated scheduling



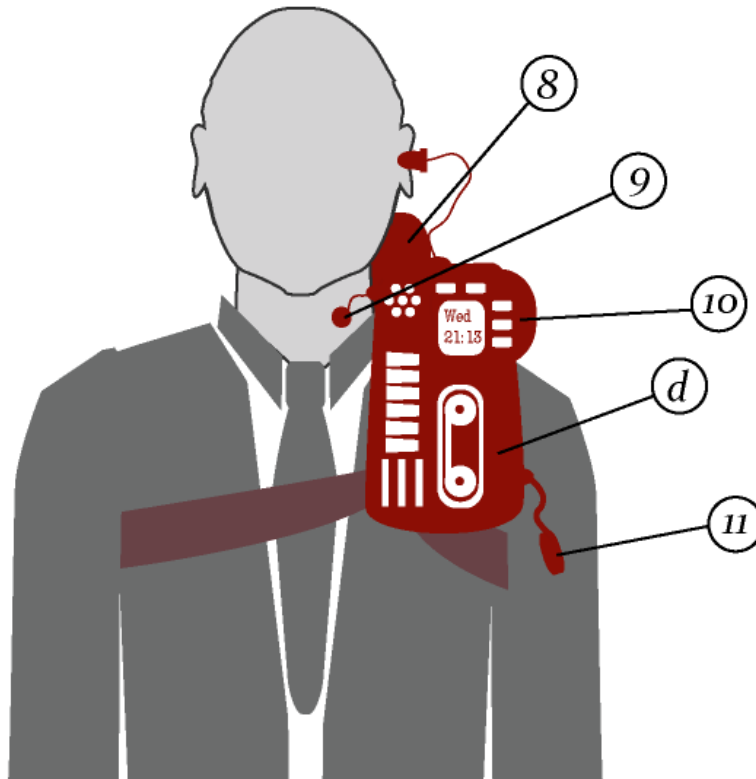
Micro-Systems Tickler™

7. Automated Scheduling

- a. Subliminal Messages  
& voice of your choice!
- b. Wide variety of pre-defined  
schedule spools available
- c. use at home and at work - 24/7

# The unexpected dangers of unrestricted PDAs

Stage III: tight user coupling, decision making unit



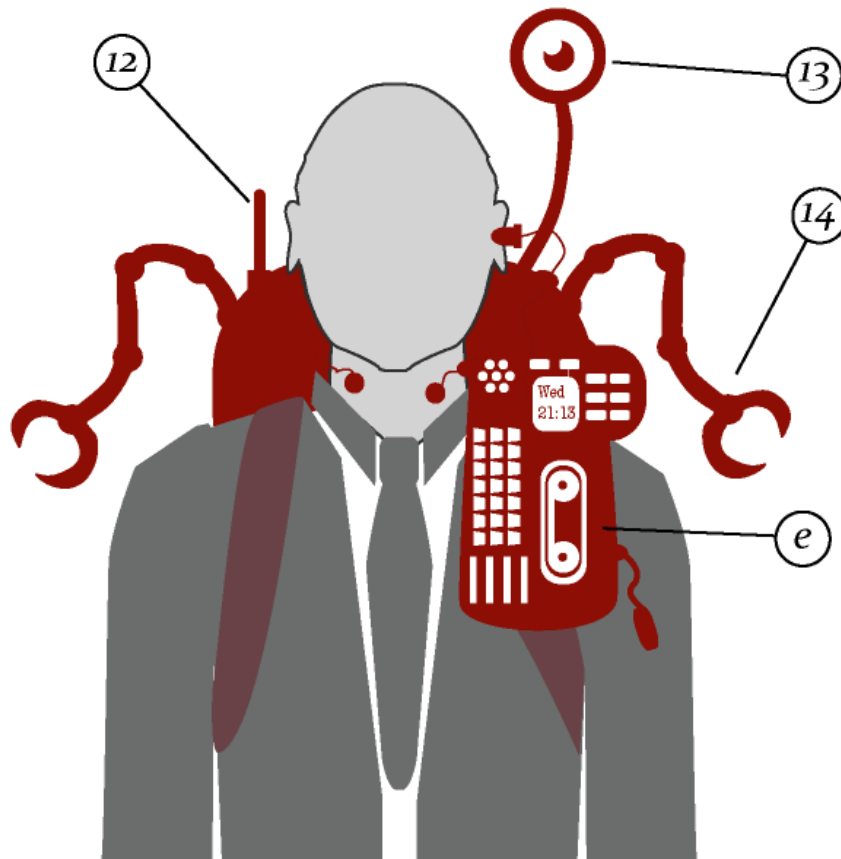
## Tickler with Moodmachine™

- 8. Moodmachine, monitors your well-being, synchronizes with workplace demands
- 9. Sensors for emotions and stress
- 10. Decision making unit
- 11. Injector for endocrine manipulation
- d. Ticklers make you more efficient. The next generation Tickler will arrive much sooner!



# The unexpected dangers of unrestricted PDAs

Stage IV: manipulators and self-improvement



Tickler™ Mk VIb

12. Wireless communication

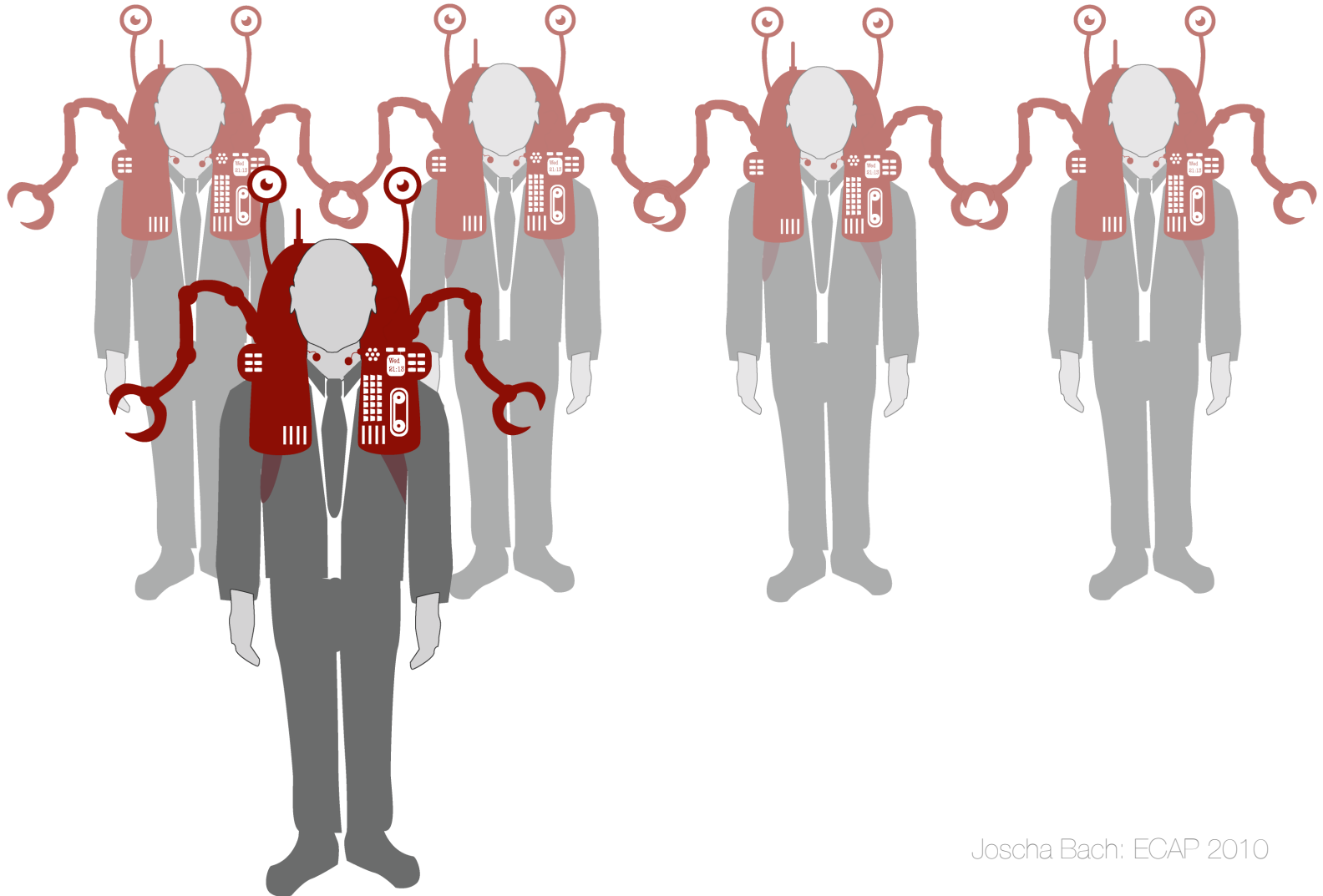
13. Camera

14. Manipulators

e. Ticklers become mandantory.  
They can now design and build  
new Ticklers, and each generation  
arrives faster.

# “Resistance is futile”

Stage V: total world domination and human enslavement



~~“Resistance is futile”~~ “Get Connected!”

It's a whole new world. Prepare to be assimilated.



iTickler

October 2010

Joscha Bach: EOAP 2010



# The AI Singularity: a modern Golem

October 2010

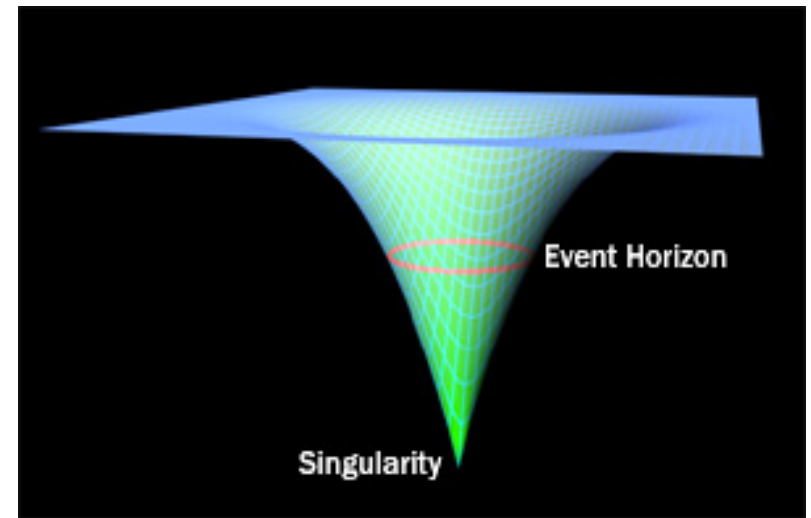


Joscha Bach, ECAP 2010

Image: © Frederic Brichau

# The AI singularity concept

**Singularity:** maximally disruptive cosmological, astronomical, cultural or technological event



## AI singularity:

- computational device (or system) reaches a level of intelligence that enables it to create an even more intelligent system
- a cascade of rapidly increasing super-intelligence is created
- the super-intelligence disrupts/transcends existing culture/economic and social order/civilization/humanity



# The AI singularity concept



October 2010

Joscha Bach; ECAP 2010

# Preconditions for reaching an AI Singularity

1. **Perceptual/cognitive access:** The system must be able to sense and represent its environment beyond a narrow computational sand-box
2. **Operational access:** The system needs to act, using these models, upon the outside environment
3. **Directed behavior:** The system autonomously pursues a behavior that includes reaching the Singularity (as direct or indirect) goal
4. **Resource sufficiency:** The system needs to be implemented in a substrate that supports all the sensing, representing, acting and expanding that goes on while reaching its goal.

# Condition 1: Perceptual (and Cognitive) Access

- Requires perception, interpretation/categorization and representation of environment
- Currently significantly beyond the state of the art of current image recognition, scene interpretation, object representation, ontology generation, ...
- Perception/representation is an active, constructive process, it requires **general intelligence** (Voss 2006)

# Condition 1: Perceptual (and Cognitive) Access

Functional requirements to achieve perceptual access:

- perceptual functionality
- universal representations:
  - arbitrarily constructed objects, types, relations and operations
  - grounded in perception and action
- problem solving, abstraction, planning, categorization at least at the level of human ability (so it can conceive of a system beyond its own complexity)

## Condition 2: Operational Access

- System needs “**write access**” upon its environment, and
- **Feedback** to monitor the outcomes of its actions
- In a sandboxed system, there needs to be a way to **escape the sandbox** to reach the **critical environment**
- Contemporary robots may have difficulty to realize the “initial reach”, but perhaps a rich data network suffices for colonization



# Condition 2: Operational Access

Functional requirements to achieve operational access:

- access to own substrate, with tools that enable it to
  - redefine its own functionality
  - change its environment to adapt it to its needs
  - the ability to escape its original environmental niche (either by leaving the environment, or by altering it sufficiently)

# Condition 3: Directed Behavior (Motivation)

- System needs a **motivational system** (or its functional equivalent)
- Example of intelligent systems without motivational/goal finding components: search engine (continuously dependent on **external goal-setting**)
- search engine + reasoning/problem solving capabilities  
→ “Oracle”

# Condition 3: Directed Behavior (Motivation)

Functional requirements to achieve behavior directed upon reaching the singularity:

- **agency**, i.e., the ability to *direct its behavior* upon the pursuit of its own goals (i.e., goals that are not externally given)
- **autonomy** in the sense that it is able to *set its own goals*
- a tendency to set its goals in such a way that it relentlessly **increases its abilities** and survivability

# Condition 4: Resource Sufficiency

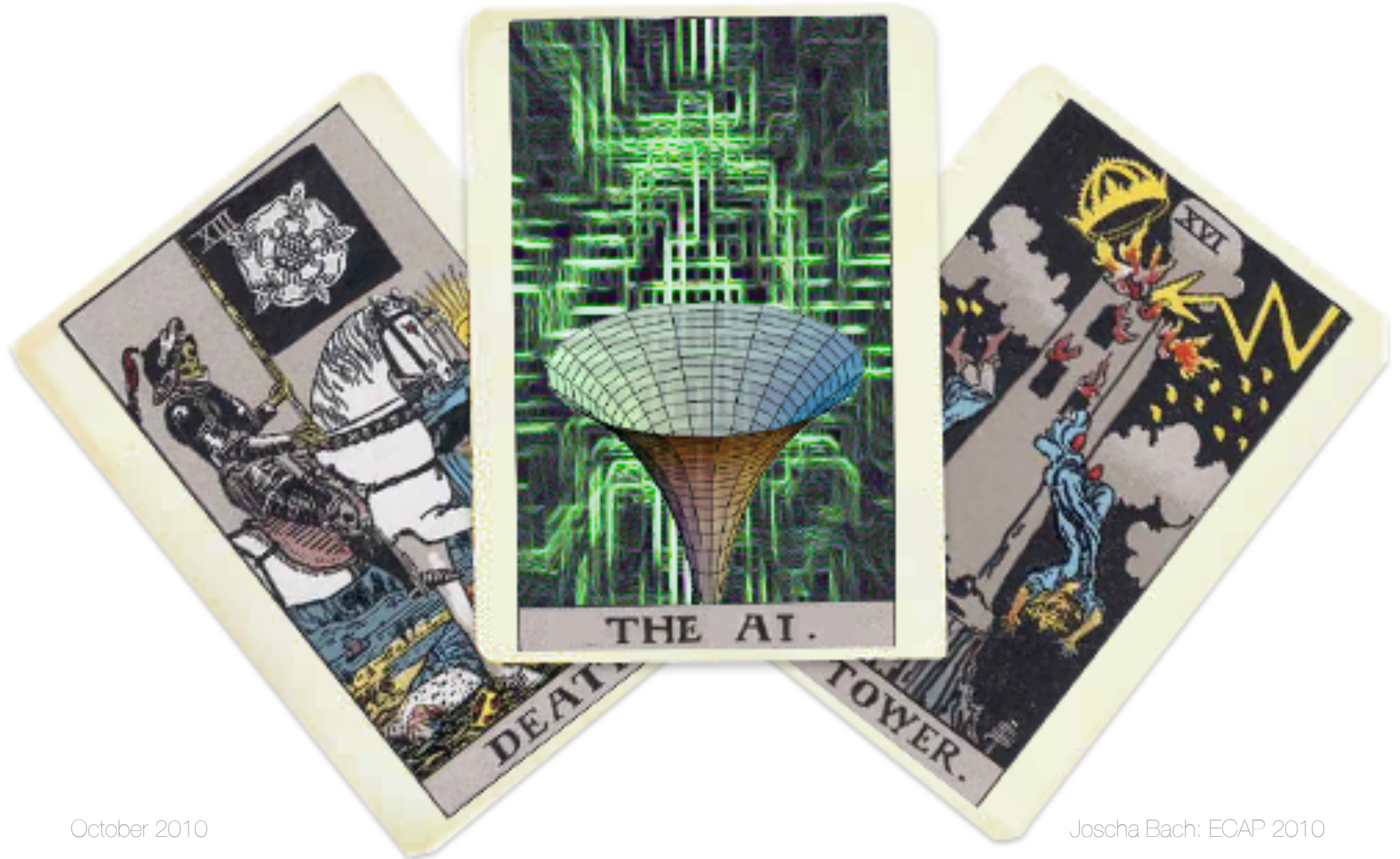
Computational substrate needs to support:

- necessary computational operations for function of system
- access conditions
- coherence, sustenance and expansion (in terms of complexity, speed, energy)

# Some consequences for candidate AI

- functionalities  $\neq$  individual modules
    - requirements are orthogonal to the **architecture** of actual implementations, but define requirements for this architecture  $\rightarrow$  research questions
    - all requirements are subject of active and productive research
- $\rightarrow$  AI singularity can not be ruled out, but is uncertain
- $\rightarrow$  even if AI research delivers ingredients, it might well be possible that no-one will choose to set them up as suggested above, or does so accidentally

# Should we be worried?



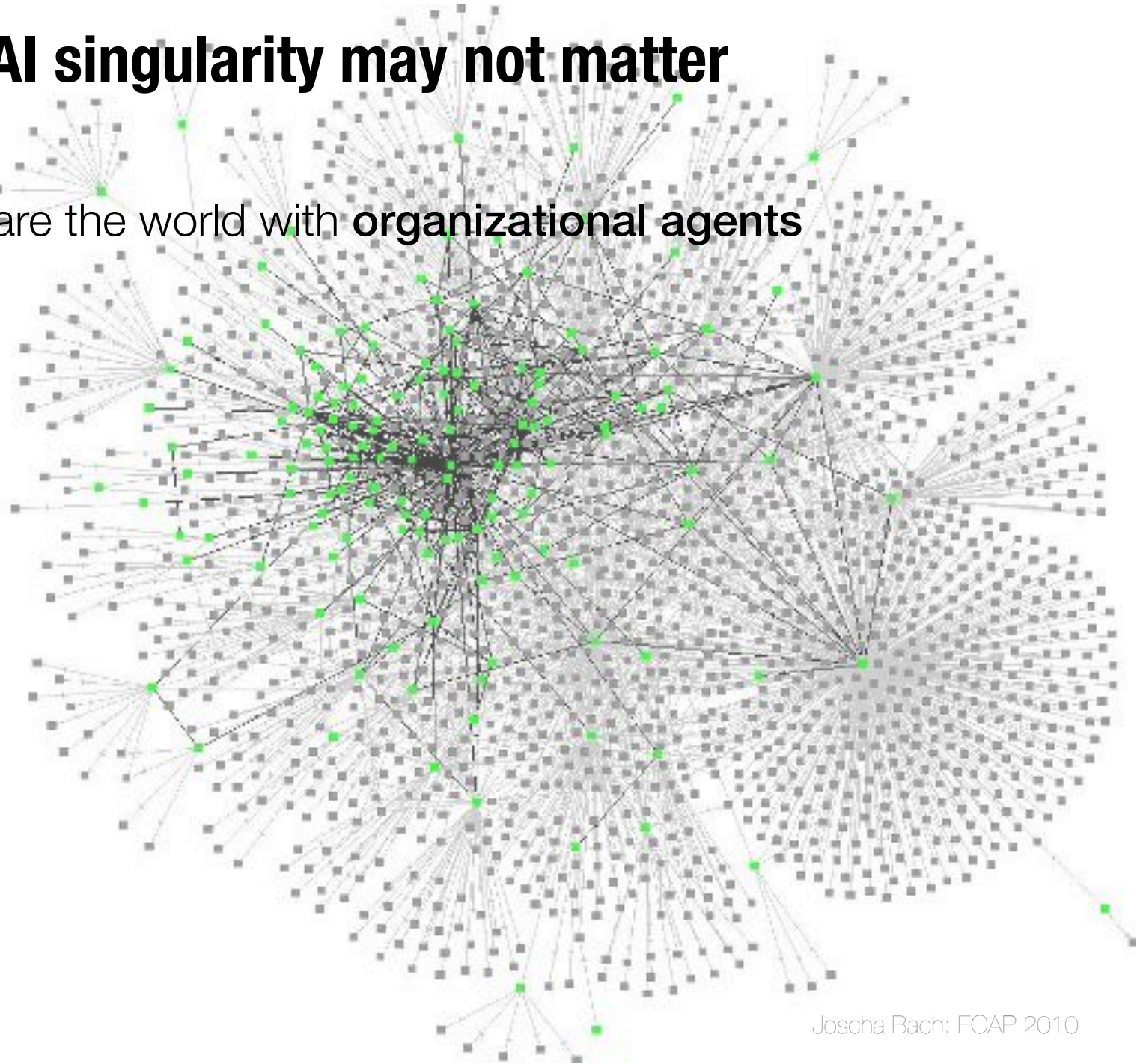
# Why the AI singularity may not matter

- AI singularity is only a special case of an “intelligent system” singularity
  - Threat lies not in implementation (silicone, digital computers), but is a functional one:
    - intelligent agent, pursuing a non-human agenda
    - self-improving and survivable; fulfilling the pre-conditions
  - Singularity agents may borrow their intelligence from/may emerge over human intelligence
- Organizational intelligence (Luhmann 1964)



# Why the AI singularity may not matter

Humans share the world with **organizational agents**



# Why the AI singularity may not matter

- Examples of intelligent, information processing, self-modifying, goal-setting, goal-directed organizational agents:
  - corporations,
  - administrative and governmental bodies,
  - churches,
  - universities
- more knowledge, problem solving capabilities, longevity and different motivations than humans in their employ
- not inherently harmful, but vastly more powerful than humans
- we share the world with a multitude of emerging, growing, competing and dissolving intelligent entities
- A **singularity of intelligent systems** has taken place long ago

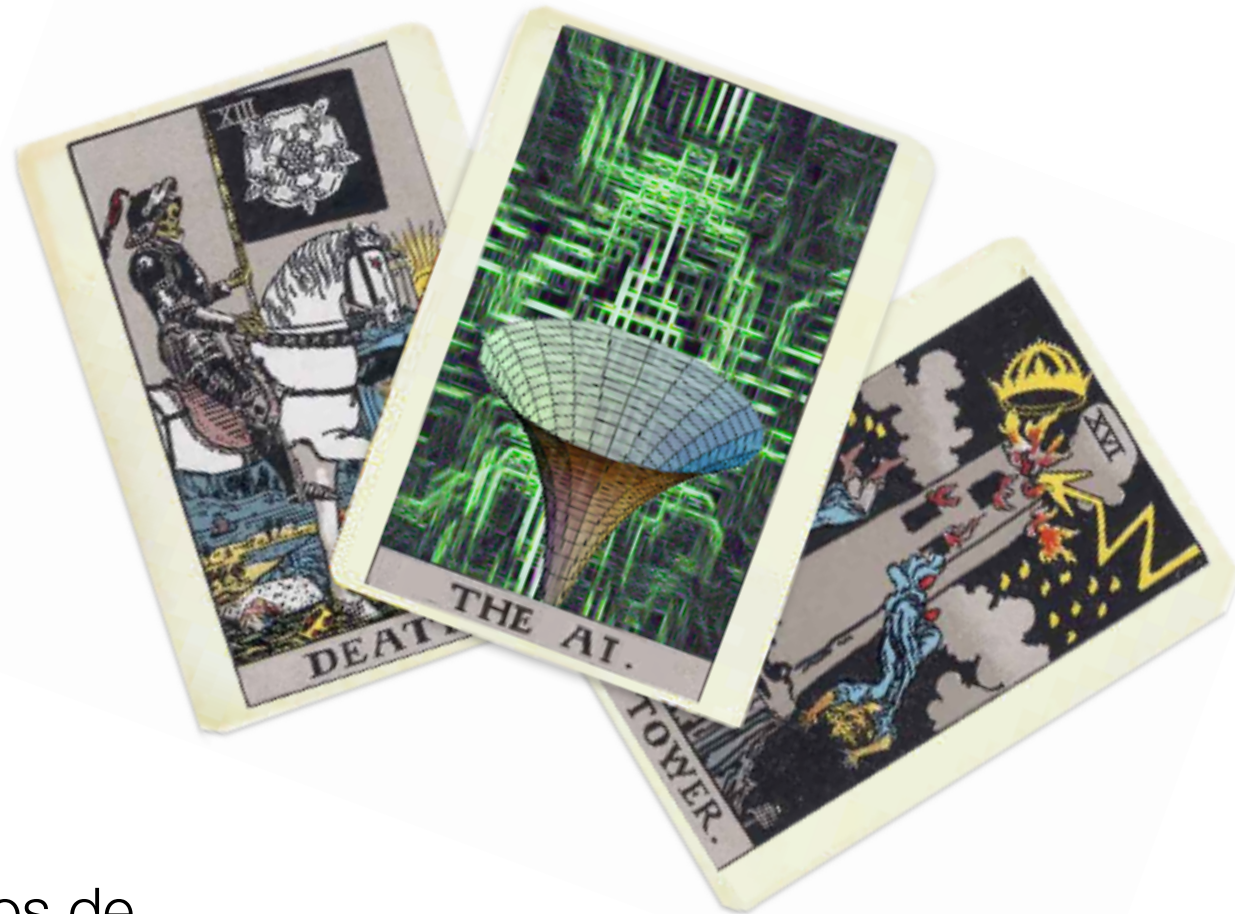
# Why the AI singularity may not matter

- Singularity AI is not going to be created by a lone “mad scientist” individual in a basement
- AI systems are created by and for organizations, to supply intelligence to them
- AI is already used for knowledge management, decision support, information retrieval, data mining, communication
  - no qualitative, but quantitative change (faster, more efficient information processing in organizations)
- AI is not going to trigger a new singularity, but supporting the old one

# Summary

- AI singularity is characterized by a disruptive cascade of computational devices of increasing intelligence
- Depends on realization of preconditions (perceptual access/ general intelligence; operational access; behavior directedness; resource sufficiency)
- There is no technical reason that renders an AI singularity impossible
- But an AI singularity is just a special case of an information processing system singularity...

# Thank you!



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